**Free Falcon change log for the end user**

If you have played FreeFalcon 6 before, you will feel at home. However, some changes had to be made to fix bugs and add features. This is the master list of the changes concerning you – the end user. If you want a full Changelog, just look at the individual commits in GitHub.

1. Command line options:
   1. As an end user, it is rare that you will find yourself in a need to use a command line option. However, there are some cases where it is needed.
   2. Do not try to use command line options from other Falcon flavors nor FreeFalcon 6 because some options now have reverse logic and some were removed.
   3. Here is the list of supported options:

-file

-event

-repair

-armageddon

-log

-C

-UA

-g

-window Run the UI in window mode instead of full screen.

-hires

-norudder

-nosmoothing

-numhats

-nosound

-nopete

-noassert

-nowarning

-hardcrash

-resetpilots

-tacedit

-norsc

-usersc

-nomovie Disable playback of the intro movie.

-noUIcomms

-time

-noloader

-campinput

-bandwidth

-urview

-latency

-drop

-session

-hostidx

-hostid

-alive

-mono

-nomono

-head

-swap

-mtu

-ef

-ip

-port

-notnl

-lgbk

-smoke

-enumswdev

-nocockpitverifier Disable the cockpit verifier.

-nosoundtable Disable writing sound table to a file.

-nomissiontable Disable writing mission table to a file.

1. Minimum System requirements:
   1. The sim requires a CPU that supports AVX instruction set. That means a minimum of Intel Sandy Bridge or AMD Bulldozer.
   2. To support AVX instruction set, the minimum OS is Windows 7 SP1.
2. Version display:
   1. Version and build number are no longer displayed in the 3D world using certain key callbacks.
   2. The version is only displayed in the main UI screen.